

REboot: Bootkits Revisited

Samuel Chevet

29 May 2014

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Conclusion

- Describe what a bootkit is
- How the Windows boot process works
- State of the art in the real world
- REboot project
- Conclusion

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Conclusion

1 Bootkit

- Type of "malicious" software
- Kernel-Land
- Full control
- Hide malicious stuff
- Adding / Replacing portions of OS
- Proprietary software protections used it sometimes

Problem with x64 version

- Driver signing is mandatory
- Buy or steal certificate ?
- Kernel Protection

New attack

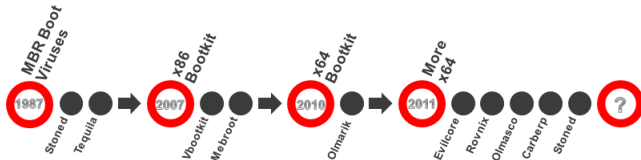
- Compromise the boot process
- Subvert 64-bit kernel mode driver signing
- Load malicious driver
- Botnets: Spam, steal credentials, DDOS, ...

Problem with x64 version

- Driver signing is mandatory
- Buy or steal certificate ?
- Kernel Protection

New attack

- Compromise the boot process
- Subvert 64-bit kernel mode driver signing
- Load malicious driver
- Botnets: Spam, steal credentials, DDOS, ...



○ Bootkit PoC evolution:

- ✓ eEye Bootroot (2005)
- ✓ Vbootkit (2007)
- ✓ Vbootkit v2 (2009)
- ✓ Stoned Bootkit (2009)
- ✓ Evilcore x64 (2011)
- ✓ Stoned x64 (2011)

○ Bootkit Threats evolution:

- ✓ Mebroot (2007)
- ✓ Mebratix (2008)
- ✓ Mebroot v2 (2009)
- ✓ Olmarik (2010/11)
- ✓ Olmasco (2011)
- ✓ Rovnix (2011)
- ✓ Carberp (2011)

Bootkits' evolution (<http://www.welivesecurity.com/> ©)

REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- 2 Basics
 - Boot process
 - BIOS
 - MBR
 - VBR
 - BootMGR
 - Winload
 - Chain of trust

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

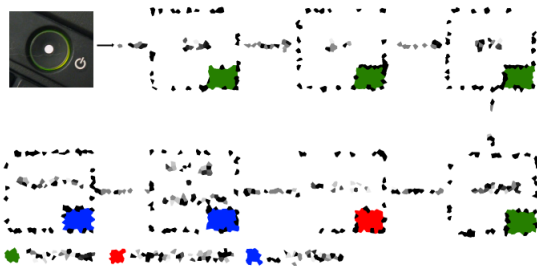
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

2 Basics

- Boot process
 - BIOS
 - MBR
 - VBR
 - BootMGR
 - Winload
- Chain of trust

REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- Initialize and test the system hardware components
- Executed in Real mode
- Transfer execution to some other medium :
 - Disk drive
 - CD-ROM
 - Network boot
- **Load first sector of hardware drive at 0000:7C00**
- First sector is called Master Boot Record(MBR)

Some bogus BIOSes jump to 07C0:0000 instead of 0000:7C00

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

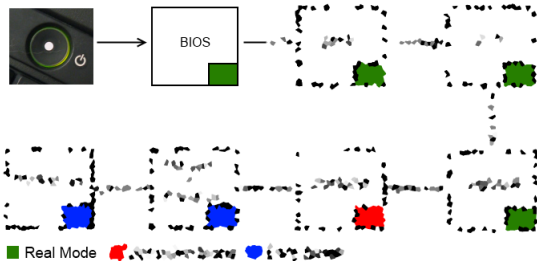
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- 2 Basics
 - Boot process
 - BIOS
 - MBR
 - VBR
 - BootMGR
 - Winload
 - Chain of trust

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- Executed in Real mode
- Copies itself to 0000:0600
- Searches bootable partition inside partition table
- **Copies first sector of bootable partition at 0000:7C00**
- Jump to 0000:7C00

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

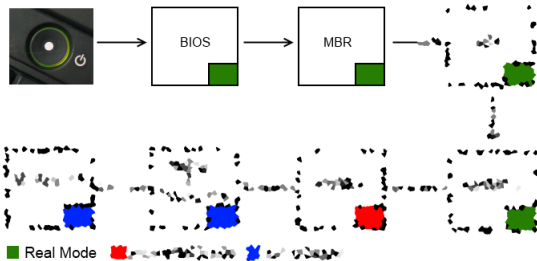
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

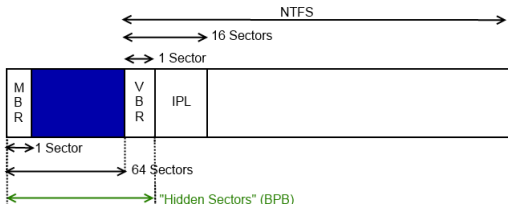
State of the art

REboot

Conclusion

- 2 Basics
 - Boot process
 - BIOS
 - MBR
 - VBR**
 - BootMGR
 - Winload
 - Chain of trust

- 1 sector containing Bios Parameter Block (BPB)
- BPB structure is completely different from FAT to NTFS
- **BPB uses HiddenSectors field to load Initial Program Loader (IPL)**
- Jump to it



REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- Ability to read FAT32 and NTFS
- **Load BootMGR at 2000h:0000h (0x20000)**
- Jump to it
- Or NTLDR for older version (branch is still here ;))

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

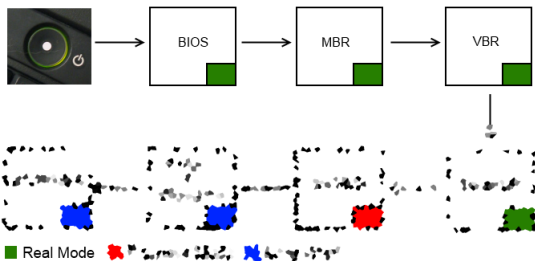
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- 2 Basics
 - Boot process
 - BIOS
 - MBR
 - VBR
 - **BootMGR**
 - Winload
 - Chain of trust

REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

- **Map a 32 bit embedded executable to 0x400000**
- Activate protected mode
- Load GDT, IDT
- Checksum of the embedded file

- Ability to use symbols (.pdb) from Microsoft
- BmMain(x), BmFwVerifySelfIntegrity(x),
ImgpLoadPEImage()
- Check for hibernation state

Hibernation state TRUE

- Load Winresume.exe

Hibernation state FALSE

- Mount BCD database, and enumerate boot entries,
settings, ...
- Change CPU mode to 64 bits
- Load Winload.exe (**BmpLaunchBootEntry(x, x, x)**)

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

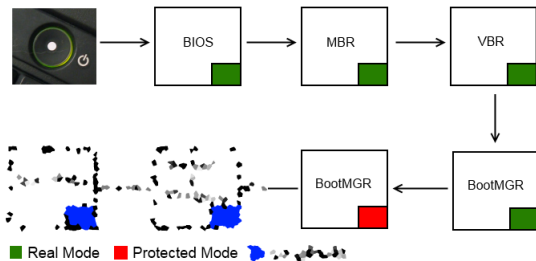
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

Conclusion

2 Basics

- **Boot process**
 - BIOS
 - MBR
 - VBR
 - BootMGR
 - **Winload**
- Chain of trust

- Setup minimal 64 bits kernel
- Enable paging
- Get Boot Options (DISABLE_INTEGRITY_CHECKS, TESTSIGNING, ...)
- Load BCD entries
- **Fill LOADER_PARAMETER_BLOCK**
- Load SYSTEM Hives (system32\config\system)
- **Load Ntoskrnl.exe, hal.dll, SERVICE_BOOT_START drivers**
- Create PsLoadedModuleList

REboot: Bootkits
Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

Winload

Chain of trust

State of the art

REboot

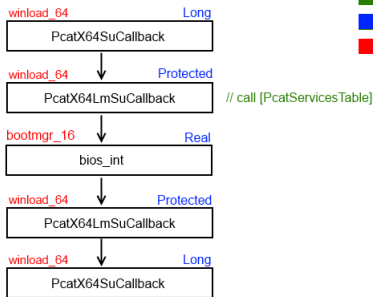
Conclusion

GDT Entry

- Code entry for long mode
- Code entry for protected mode
- Data entry for protected mode
- Tss for long mode
- Code entry for real mode
- Data entry for real mode
- Data entry for framebuffer (0x000B8000)

BIOS interruption while in Long mode

- Winload needs to read / write files
- Print UI, get keyboard input, ...
- **Winload is able to execute BIOS interruption**



■ What happens during boot process

■ CPU Mode

■ Binary

REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

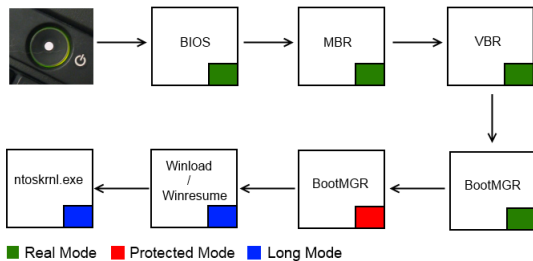
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits Revisited

Bootkit

Basics

Boot process

BIOS

MBR

VBR

BootMGR

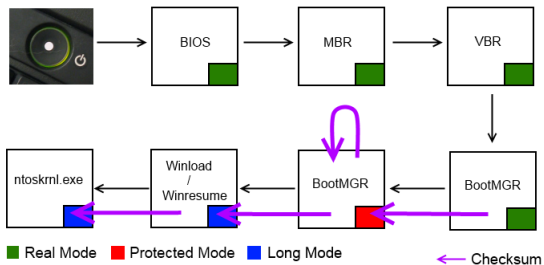
Winload

Chain of trust

State of the art

REboot

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

Type of infection

Payload

Problems

REboot

Conclusion

- 3 State of the art
 - Type of infection
 - Payload
 - Problems

- In 2010, bad guys started to attack 64 bits system
- TDL, aka Alureon family of malware

Some Bootkits

- TDL4
- Turla
- gapz
- xpaj
- Cidox
- yurn
- prioxer
- rovnix
- ...

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

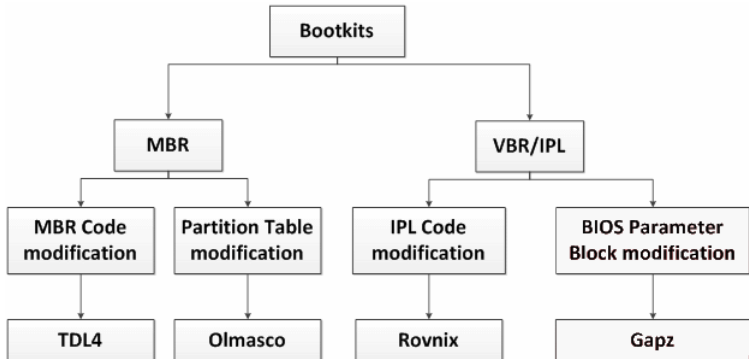
Type of infection

Payload

Problems

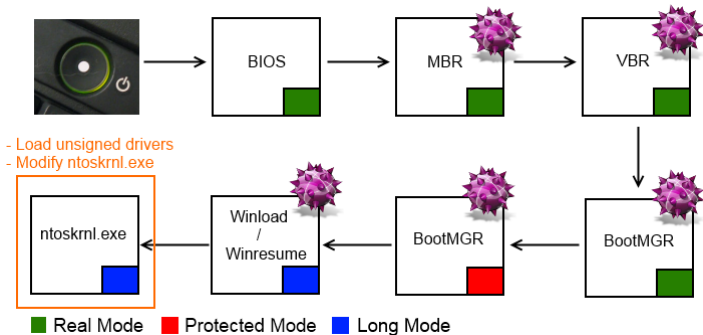
REboot

Conclusion



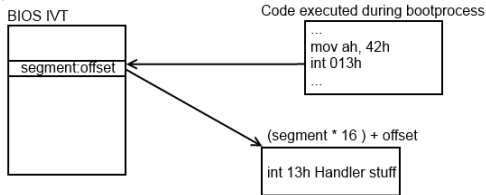
Bootkit techniques (<http://www.welivesecurity.com/> ©)

- Keep control during all bootprocess stages until Ntoskrnl.exe loading
- Final malicious payload is injected during Ntoskrnl.exe stage

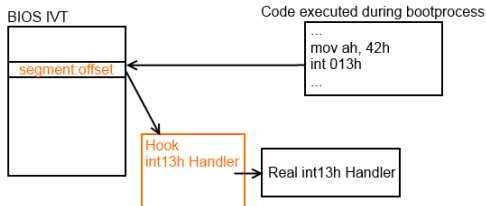


- BIOS provides interruptions
- int 013h (Function : 042h) : Extended Read Sectors
- Hook this interruption
- Same technique used in all infection methods

No hook



Hook



REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

Type of infection

Payload

Problems

REboot

Conclusion

- Scan all disk read operations inside hook
- Patch file in memory
- Setup new trampoline in next stage
- (Ex : from MBR -> VBR, VBR -> BootMGR, ...)
- Final goal is to reach Ntoskrnl.exe loading
- Load unsigned drivers
- Disable Kernel Protection

Open Source Project

- StonedBootkit
- VBootkit
- DreamBoot
- ...

- Focused only on executable (VBR, BootMGR_16, BootMGR_32, Windload)
- Most bootkits rely on code modifications and hooks:
 - Those are setuped based on patterns matching and hardcoded offsets
 - Require to patch the chain of trust
- Those techniques are not reliable:
 - Not generic across all Windows versions
 - TrueCrypt & BitLocker are not supported (one project setup two hook layers)
 - Can easily be detected

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
modeProtected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

4 REboot

- Research
- Real mode to Protected mode
- Protected mode to Long mode
- Winload to Ntoskrnl
- Payload

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
modeProtected mode to Long
mode

Winload to Ntoskml

Payload

Conclusion

- Create a proof of concept able to control all bootprocess stages until Windows kernel startup
- Not based on currently well known techniques

Goal

- Find a new way to implement bootkits on Windows using generic methods
- **Bypass Windows bootprocess chain of trust**
- **Load unsigned drivers at boot**

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
modeProtected mode to Long
modeWinload to Ntosknl
Payload

Conclusion

- Main problems are CPU mode switches while booting:
 - Real mode (16 bits)
 - Protected mode (32 bits)
 - Long mode (64 bits)
- We want to be able to execute arbitrary code at each stage
- **Without using hooks or scanning patterns in memory**
- So we only use provided processor features!

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

- 1 From Real mode (16 bits) to Protected mode (32 bits)
- 2 From Protected mode to Long mode (64 bits, Winload)
- 3 From Winload to Ntoskrnl
- 4 Payload execution

REboot: Bootkits Revisited

Bootkit

Basics

State of the art

REboot

Research

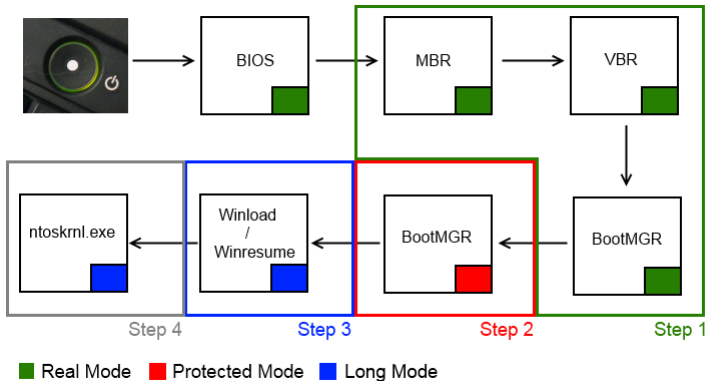
Real mode to Protected mode

Protected mode to Long mode

Winload to Ntosknl

Payload

Conclusion



REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

**Real mode to Protected
mode**

Protected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

4 REboot

- Research
- **Real mode to Protected mode**
- Protected mode to Long mode
- Winload to Ntoskrnl
- Payload

- Virtual 8086 mode is a sub-mode of Protected mode
- V86 allows to execute 8086 code under protected mode
- NTVDM
- Virtual machine (VM) bit in the EFLAGS (bit #17) register is set
- We need only one task
- popf does not work, use iret or 386 TSS
- **Trap on privileged instruction, like lgdt**

Problem encountered

- At first we used an I/O privilege level (IOPL) equal to 3
- Only exceptions during privileged instructions
- TPM BIOS interruption (0x1A) setup a protected mode
- False positive detection of BootMGR

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskml

Payload

Conclusion

Solution

- Use IOPL equal to 1
- When an interruption is trying to be executed
 - 1 We setup back real mode CPU
 - 2 Execute it
 - 3 We go back to v8086 mode

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskml

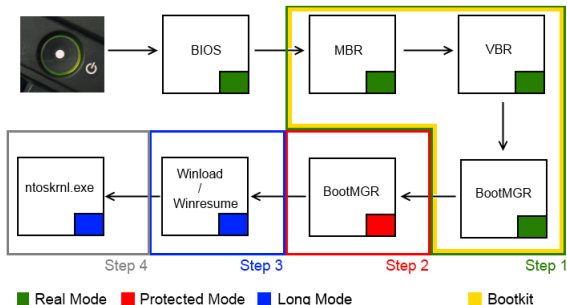
Payload

Conclusion

Step by Step

- Setup Protected mode
- Load original MBR
- Setup and enable VM 86 mode
- Jump to original MBR
- Manage all exceptions
- **GP Handler executed during lgdt instruction**

First step has been solved using V8086 mode



REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

4 REboot

- Research
- Real mode to Protected mode
- Protected mode to Long mode
- Winload to Ntoskrnl
- Payload

- With V8086 mode, we control until BootMGR_32
- BootMGR_32 must :
 - Prepare Long mode in case of 64 bits kernel
 - Setup new GDT and IDT
 - Enable paging
- **This new IDT must be placed on an allocated page**
- All these operations are carried out by
ImgArchPcatStartBootApplication() function

ImgArchPcatStartBootApplication()

- Setup a page for new GDT and IDT
- Use sidt instruction to get current IDT entries (created by BootMGR_16) and copy them to the new one
- Test IMAGE_FILE_HEADER->Machine for starting 32 bits application or 64 bits

ImgPcatStart64BitApplication()

- Case for 64 bits application
- **Reset all new IDT entries because it is invalid for Long mode**

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

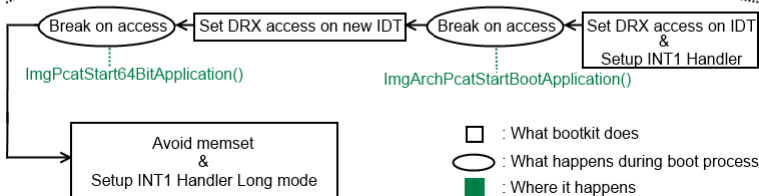
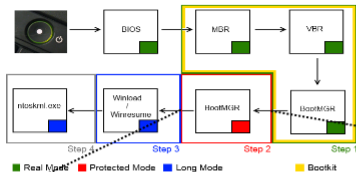
Protected mode to Long
mode

Winload to Ntoskml
Payload

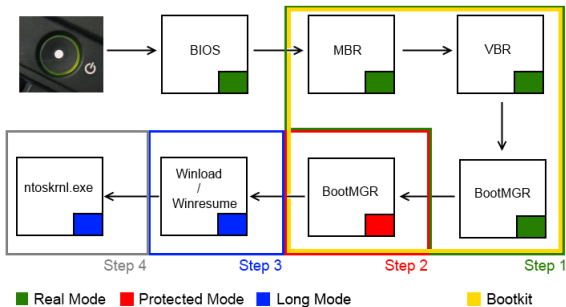
Conclusion

When in protected mode we can :

- Use Debug registers (dr0 . . . dr3)
- Setup Debug Interrupt (0x1)
- We control until Winload execution



Second step has been solved using debug registers



REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

4 REboot

- Research
- Real mode to Protected mode
- Protected mode to Long mode
- **Winload to Ntoskrnl**
- Payload

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

- With debug registers, we control until Winload
- Winload starts with an empty IDT_64

BlpArchInstallTrapVectors()

- Retrieve IDTR with ArchGetIdtRegister() and setup new Long mode entries
- We can setup a DRX on access on these entries before switching from Protected mode to Long mode

REboot: Bootkits Revisited

Bootkit

Basics

State of the art

REboot

Research

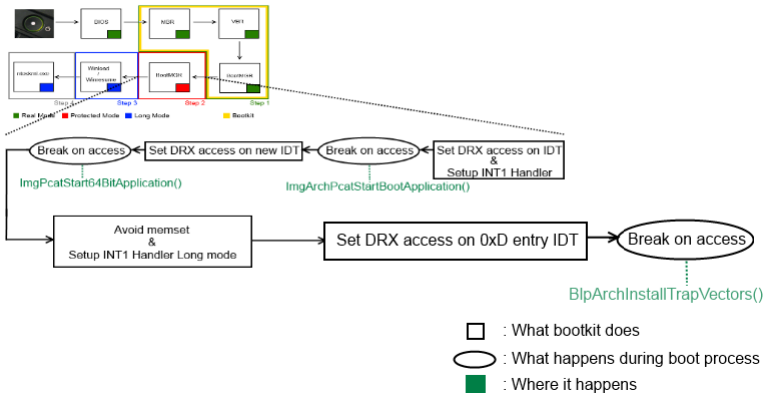
Real mode to Protected mode

Protected mode to Long mode

Winload to Ntoskrnl

Payload

Conclusion



- Now we can control execution "inside" Winload
- We want to monitor the transition between Winload and Ntoskrnl
- **Winload will setup a new GDT and IDT before jumping to kernel**
- We can follow these operations by tracing privileged instructions
- So we run Winload's code at ring 1 privilege (DPL=1)

Why ring 1?

- Winload sections are in paged area

The page-level protection mechanism allows restricting access to pages based on two privilege levels:

- Supervisor mode (U/S flag is 0)—(Most privileged) For the operating system or executive, other system software (such as device drivers), and protected system data (such as page tables).
- User mode (U/S flag is 1)—(Least privileged) For application code and data.

The segment privilege levels map to the page privilege levels as follows. If the processor is currently operating at a CPL of 0, 1, or 2, it is in supervisor mode; if it is operating at a CPL of 3, it is in user mode. When the processor is

Intel 64 and IA-32 Architectures Developer's Manual: Vol. 3A 4-38

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
modeProtected mode to Long
mode

Winload to Ntoskml

Payload

Conclusion

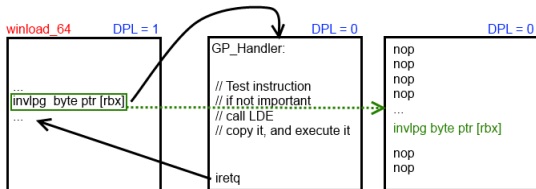
- Setup new Code / Data segment with DPL = 1
- Setup General Protection fault handler
- Fill rsp0 field inside TSS_64

GP Handler

- Check where the fault occurred
- Check what privileged instruction occurred
- Copy it and execute it somewhere else
- Or "emulate" it

Example

- `mov ds, ax`
- `mov rax, cr3`
- `jmp far ...`
- ...



mov ds, ax

- In PcatX64SuCallback
- Winload wants to update data segment to perform a BIOS interrupt (switch from long mode to real mode)
- At this point, restore ring0 to avoid any problem
- Wait come back from real mode (jmp far 10h:343D31h)

jmp far XX:YYYY

- Fault occurs because DPL != RPL
- Update cs, ss and ip before iretq

mov ss, ax

- Happen just after jmp:far
- Avoid instruction

REboot: Bootkits Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

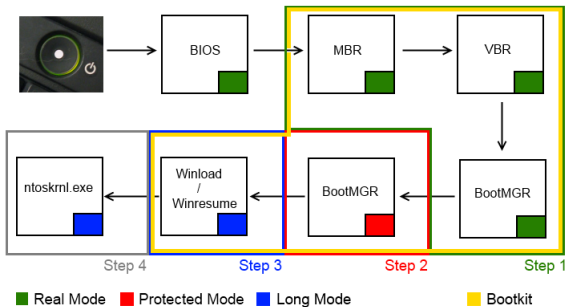
Winload to Ntoskrnl

Payload

Conclusion

- All other cases can be copied and executed from somewhere else
- Last case is lgdt fword ptr [rax]
- In function : OslArchTransferToKernel
- Just before jumping into Ntoskrnl.exe
- First parameter of KiSystemStartup() is `LOADER_PARAMETER_BLOCK`
- `+0x10 : _LDR_DATA_TABLE_ENTRY` (boot driver)

Third step has been solved using ring protection



REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

4 REboot

- Research
- Real mode to Protected mode
- Protected mode to Long mode
- Winload to Ntoskrnl
- Payload

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
modeProtected mode to Long
mode

Winload to Ntoskrnl

Payload

Conclusion

- Inject our own driver in the PsLoadModuleList
- We have access to ntoskrnl's APIs
- But we cannot use it because kernel is not initialised
- So replace EntryPoint of known drivers
- But most of driver's entry point are called from hal.dll, kernel is still not fully initialised
- So replace export function of kdcom.dll (KdDebuggerInitialize1)

- We do not want to inject specific payload
- Goal is loading unsigned drivers
- Use undocumented method to avoid signature checking

Undocumented method

- IoCreateDriver(PUNICODE_STRING DriverName, PDRIVER_INITIALIZE InitializationFunction)
- Function exported by Ntoskrnl.exe in order to create a driver object
- DriverName can be null

- We do not want to inject specific payload
- Goal is loading unsigned drivers
- Use undocumented method to avoid signature checking

Undocumented method

- IoCreateDriver(PUNICODE_STRING DriverName, PDRIVER_INITIALIZE InitializationFunction)
- Function exported by Ntoskrnl.exe in order to create a driver object
- DriverName can be null

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskml

Payload

Conclusion

InitializationFunction

- Open and Read (PE) driver file
- Map sections in memory
- Resolve imports
- Fix image relocations
- Fill information of DRIVER_OBJECT
- Call entry point

REboot: Bootkits Revisited

Bootkit

Basics

State of the art

REboot

Research

Real mode to Protected
mode

Protected mode to Long
mode

Winload to Ntoskml

Payload

Conclusion

- Patch `msv1_0!MsvpPasswordValidate` from LSASS process
- Escalate privileges of any `cmd.exe` command
- Change behavior of CTRL+ALT+DEL
- ...

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Conclusion

5 Conclusion

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Conclusion

Demo time !

Still work to be done

- Implementing UEFI (without SecureBoot)
- More work to do with BitLocker or TrueCrypt:
Extract passphrase at boot

- Real interest to use bootkit techniques, for loading unsigned drivers
- REBoot uses no memory modifications!
- Chain of trust defeated
- Works on all 64 bits Windows versions
- Virtual environments or emulated environments
- Physical machines with BIOS or UEFI legacy
- Does not work if UEFI Secureboot is present

REboot: Bootkits
Revisited

Bootkit

Basics

State of the art

REboot

Conclusion

Thank you for your attention